

P.E. Curriculum

Essential Knowledge

National Curriculum: Purpose of Study

A high-quality physical education curriculum inspires all pupils to succeed and excel in competitive sport and other physically demanding activities. It should provide opportunities for pupils to become physically confident in a way which supports their health and fitness. Opportunities to compete in sport and other activities build character and help to embed values such as fairness and respect.

National Curriculum Aims

The national curriculum for physical education aims to ensure that all pupils:

- develop competence to excel in a broad range of physical activities
- are physically active for sustained periods of time
- engage in competitive sports and activities
- lead healthy, active lives

Key Stage 1

Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations.

Pupils should be taught to:

- master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities
- participate in team games, developing simple tactics for attacking and defending
- perform dances using simple movement patterns

Key Stage 2

Pupils should continue to apply and develop a broader range of skills, learning how to use them in different ways and to link them to make actions and sequences of movement. They should enjoy communicating, collaborating and competing with each other. They should develop an understanding of how to improve in different physical activities and sports and learn how to evaluate and recognise their own success.

Pupils should be taught to:

- use running, jumping, throwing and catching in isolation and in combination
- play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending
- develop flexibility, strength, technique, control and balance [for example, through athletics and gymnastics]
- perform dances using a range of movement patterns
- take part in outdoor and adventurous activity challenges both individually and within a team
- compare their performances with previous ones and demonstrate improvement to achieve their personal best

Swimming and Water Safety

All schools must provide swimming instruction either in key stage 1 or key stage 2. In particular, pupils should be taught to:

- swim competently, confidently and proficiently over a distance of at least 25 metres
- use a range of strokes effectively [for example, front crawl, backstroke and breaststroke]
- perform safe self-rescue in different water-based situations

	Gymnastics								
Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6			
	Explore and use space effectively using agility, balance and coordination skills. Balance using different parts of the body, exploring points and patches (Beginning to on apparatus)	Explore medium level shapes with linking, mirroring and balances.	Perform short sequence with: low and medium level shapes; with matching and mirroring; contrasting shapes with some linking. Take weight confidently on hands (developing core strength) and roll safely, exploring	Perform & evaluate a routine: matching balances & stands; with matching balances on apparatus; with contrasting balances; with contrasting balances on and over apparatus; with linked balances on and over apparatus.	Perform a range of routines with rolling; including jumping rolls, build into rolling from and into a pike position.	Incorporate stands into cannon and or unison performances. Perform rotation, balances and stands in unison and cannon.			

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		different rolling methods (Front and backward Rolls)			
To take weight on hands and feet. Learn copy and na basic and advance low-level shapes. Link shapes and ro to form a short sequence	rehearse them. Roll safely using a variety of rolling techniques.	Take weight confidently on hands (developing core strength) and roll safely, exploring different rolling methods (Front and backward Rolls)	Perform a shoulder and headstand safely without support.	Perform both a stag jump and a split leap. Progress from a cartwheel to a perform a roundoff. Perform Cat Springs	Perform shoulder, headstands, cartwheels and handstands safely without support.
Explore different styles of travelling under, over and through. Beginning travel on apparatu	with entrances, exits, balances and	Perform a wide range of shapes and balances on apparatus.	Perform a forward roll with appropriate entrances and exits including on, off and over apparatus.	Perform forwards and backward rolls with a range of entrances and exits. Learning a headstand, transitioning into a forward roll and incorporating as part of a routine.	Perform to roll on, off and over apparatus within routines. Include counterbalances and counter tension balances.

	Jump and land safely, whilst exploring different jumping techniques.	Jump and land safely using apparatus, including from a variety of heights, directions and landings	Perform shapes in flight, on and off a piece of apparatus, including turn, twist and spin. Perform a range of jumps and leaps from varying heights and on a vault. Perform mirrored	Link movements by performing jumps, turns and pivots Complete mirroring	Vault safely with a range of entrances and exits and then into rolling, building up to various landings on and over a vault. Plan a sequence	Roll in sequences on, off and over apparatus. Include into partner routines.
	create a small routine and matching actions	mirroring of low-level shapes. Including balancing & travel with a partner using mirroring technique.	and matching travels and balance	actions along different pathways and levels, including basic rolls.	of movements on apparatus both individually and as a group, in time with each other to form a routine.	balancing & travelling to produce a floor routine including matching. Incorporate apparatus. Produce mirroring routine with a partner on apparatus
			Athletics			
Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
	Run fast from a standing start developing speed and coordination.	Developing awareness of speed when running a short distance, including control and fluency in movements; understanding how their body reacts when running.	Run a relay and change over the baton appropriately – including passing a baton from standing start	Communicate as a team to make relay changeovers. Improving running technique including the sprint finish and maintaining sprint pace	To run relays, running in a given zone, changing baton over with increased skill.	Compete in a variety of athletics type races; adjusting running styles from sprinting to long distance
	Jump and throw, developing	Jump for distance. Developing	Jump for distance including jumping	Can challenge self to jump for distance	Develop jumping for distance	Use correct techniques for all

coordination, agility and rhythm	awareness of space, height and distance.	from a standing start. Developing skills to jump further distances. *Learn basics of hurdling, keeping head same height throughout jumping.	including measuring performance. Jumping for height including high over obstacles	(triple jump); jumping in different ways and competing competitively.	jumps, challenging self to jump further distances.
Run and kick for accuracy and speed.	Adjust and make changes to running speed when completing different distances.	Run for speed, including over longer distances. *Learn basics of hurdling, keeping head same height throughout jumping	Sprinting, challenge self and recording performance.	Develop running for speed including sprint from a start finish and sprinting further distance over a given time. Developing hurdling skills, including the role of the lead and trail leg; applying skill to competitive situation.	Run with greater fluency & speed, including hurdling; using the correct stride pattern. Can analyse the changes in speeds when sprinting and hurdling.
Basic throw, catch and skip developing handeye coordination and ball handling and throwing skills.	Throw and aim with accuracy towards a given target. Choose the best way to throw different pieces of equipment dependent on size & weight	Developing throwing skills – further distances and a range of techniques	Throw for distance challenging self and recording performance. Using overhead heave and fling throw	Develop throwing skills using a variety of techniques. Throwing javelin from a standing start.	Use correct techniques for all throws, measuring accurately, challenging to throw further distances.

	Basic bowl and step throwing with agility and with skill									
	Dance									
	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6				
Performance & Appreciation	Create a class performance.	Create a class performance and observe others work and give feedback using simple dance vocabulary.	Organising sections of dances to create one piece, working in sync with other group members. Assess others' work	Developing dance when creating one piece, performing in unison and sync with other group members in front of the class. Self- assess and assess peers' work, and give feedback using appropriate dance vocabulary.	Learn, rehearse and perform choreographed dance phrases of increasing complexity. Self-assess and assess others' work and give critical feedback using appropriate vocabulary	Perform choreographed dance narrative, improving movements, developing timing and spacing. Asses self and others with increasing critical feedback and suggested actions for improvement using apt and precise language.				
Choreography	Select and use a variety of movements to form a short dance phrase. Perform a variety of movements to form a group dance phrase	Select and explore an air pattern, jump and shape to form a short dance phrase. Work as a group to recall choreography, rehearse and refine ideas	Work as a group to select learnt positions and movements to create short dance phrases. Use choreographic devices to enhance dance phrases, including choregraphing a solo	Developing synchronisation when working in a group including to different rhythms. Respond to teacher instruction to create a choreographed dance routine	Create versatile movements within a dance sequence including a range of directions. Choreograph a sequence of movements that use contact between two or more people	Explore and link a number of movements and patters. *Use choreographed movements and patterns to tell a narrative; adapt movements in a more creative				

						style; utilise a floor plan
Movement	Explore a range of movements	Perform a variety of movements to form a group dance phrase; exploring turning, rotation, circular shapes/ dynamic through movement. Explore movements considering size of movements, tempo, dynamics, floor pattern, air pattern, levels and shape.	Select and explore a variety of movements, responding imaginatively to a range of stimuli. Perform movement actions individually, with partners, a group and whole class. Explore, repeat and link a range of actions with coordination and memorise. Respond to a beat, using music as a stimulus to influence dance	Developing choreographic skill incorporating more free – creative thinking. Developing good coordination within a sequence of movements. Movements articulate the style of dance well. Use music to influence movement with increasing skill.	Use a range of dance techniques to develop their movements. Develop movements to incorporate at least one lift in a sequence of movements. Identify floor plans and use within their movements, including starting and finishing area.	*Use choreographe movements a patterns to te narrative; add movements is more creative style; utilise a floor plan. Use gymnastic equipment to create improvement. Allow different parts of the boto lead and influence the of the movement using a range levels tempos and contact verse.

			Games			
Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Reception Throw and catch circular objects and balls with some consistency. Roll a ball with some accuracy towards given targets Kick a ball with some degree of accuracy towards given targets. Bounce a ball with one or two hands towards a target Hit (strike) a ball with a racket or bat.	Develop spatial awareness whilst moving in different directions. Show control and balance in basic movements. Carry and balance equipment whilst changing speed and direction Move in different directions whilst handling a ball. Develop control and accuracy when rolling a ball. Underarm throw with control and accuracy when throwing and aiming. Gain rhythm when throwing and striking a ball.	Maintain balance whilst reacting quickly to commands. Perform underarm and overarm throwing with control. Demonstrate a range of striking and gathering skills, including into a small game. Demonstrate confidence in ball handling skills. Control a moving ball in a variety of ways. Show rolling and gathering skills with confidence and precision. Show progression from rolling into catching and throwing. Attack & defend in a		Year 4 Cricket		Year 6
	throwing and striking a					
	3.3	game. Control a moving ball in a variety of ways.				

	Develop spatial	Perform kicking skills		Footbal	I	
	awareness whilst moving	with control and	Control the ball,		Control the ball,	
	in different directions.	accuracy.	dribble and turn.		keeping it close.	
	Show control and	Use space whilst	Pass the ball accurately			
	balance in basic	passing and receiving a	and control the ball		Developing passing	
	movements.	kicked ball.	when receiving a pass		skills including	
	Send and receive a	Understand the basics	including whilst on the		developed use of	
	bouncing ball whist	of holding a hockey	move.		inside of the foot.	
	positioning body	stick and dribbling a	Shoot and play the			
	correctly.	ball.	position of a		Able to perform	
	Lindoustand the semest	Daga a baalsas ball ta a	goalkeeper.		block tackle and	
	Understand the concept of dribbling and the skills	Pass a hockey ball to a partner and group with			mark effectively.	
	required.	control.	Apply learnt skills in a			
	required.	CONTROL.	game		Turn and shoot at	
	Strike and kick a moving	Demonstrate attacking			speed and with	
	ball with accuracy and	skills in hockey such as			accuracy.	
	control.	shooting.				
	Demonstrate the	Demonstrate bouncing			Application of skills	
	dribbling skills required	a basketball with			within game	
	for football.	control.		lle else		
	Demonstrate the passing			Hocke	У	
	skills required for	Develop bouncing skills into dribbling	Hold the stick and		Use correct	
	football.	activities.	dribble under		technique	
	Demonstrate the	activities.	pressure.		dribbling.	
	shooting skills required	Move away from a	Pass and receive the			
	for football.	defender whilst			Pass & receive –	
		continuing to dribble	ball with improving		using space;	
	Familiarise and	Show progression from	accuracy.		appropriate skills	
	understand the	rolling into catching	Tackle correctly.			
	passing/movements	and throwing.	Chart with a second		to keep possession.	
	required in rugby.	Develop tactics when	Shoot with accuracy.		a	
	Develop the skill of	shooting at and	Play hockey in a		Shoot with power	
	tagging an opponent in	protecting targets.	game situation		and developed	
	rugby.				accuracy.	
	Engage in team games.	Attack & defend in a				
		game, making and			Tackle and mark.	
		denying space.				
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Understand what	Throw & catch to pass	Netball				
attacking and defending is using simple practices and demonstrate this	and receive a ball in a game	Pass and catch a netball including via bounce and overhead. Demonstrate correct footwork.	Ne	Pass, Pivot pass, shoot & throw with accuracy, including chest, bounce and overhead.		
		Effectively dodge and mark. Shoot a netball.		Use tactics for game dominance, building on dodge and marking.		
		Demonstrate some understanding of rules		Develop footwork. Play to rules		
			Tag	Rugby		
		evade and tag opponents while keeping control of the rugby ball. Pass the ball accurately and receive the ball safely including whilst on the move and in a game situation Apply learnt skills in a game of rugby.		Evade and tag opponents running at speed, changing direction and developing control. Pass & receive at speed in game situation. Refine attacking and defending skills.		
				Develop team tactics.		

		Roui	nders	
		Throw at others		Throw and catch a ball
		and a target under		at varying heights
		pressure.		consistently.
		Catch consistently		Strike a bowled ball
		under pressure.		consistently into
		under pressure.		different spaces.
		Strike a stationary		анголого оразов.
		ball demonstrating		Stop a moving ball
		correct grip.		consistently. Use the
				long barrier technique
		Develop fielding		
		techniques		Apply apt strategies
				when fielding.
				Compete in a full
				rounders game with
				understanding of rules
		Tei	nnis	
		Demonstrate the		Show developing
		ready position and		control of the ball.
		react to ball		
		direction, including		Play forehand and
		correct position to		backhand shot with
		attempt shot.		increased confidence
				and accuracy.
		Play a simple		
		forehand and		Serve accurately
		backhand shot.		underarm and
				overarm. Return
		Simulate the throw		serves.
		of a serve.		

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				Take correct positions
		Move and catch the		on a court.
		ball correctly		
		applied to the		Play strategically
		layout of a court.		aiming for points.
		Throw the ball with		
		accuracy when on a		
		court		
		Han	dball	
		Throw and catch		Developing dribbling
		using different		and shooting within
		techniques.		game situations.
		Pass and shoot the		Accurately pass a ball
		ball accurately and		and intercept a pass.
		within a		
		competitive		Defend in game
		situation.		situations.
		Dribble with ball		Demonstrate
		and make a pass.		goalkeeper skills.
		Move using space		Apply skills to a full
		appropriately.		game situation.
		Bask	etball	
		Dribble under		Shoot with the correct
		pressure.		technique at end of a
				dribble.
		Pass & catch a		
		basketball using		Defend using
		chest bounce,		defensive stance &
		developing to doing		mark.

		so whilst on move.	
			Develop accuracy of
		Pivot to take,	pivot to take receive
		receive and make	and make pass.
		pass.	
			Apply skills to full size
			game

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